# MLCC 2017 Variable Selection and Sparsity

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### **Outline**

Variable Selection

Subset Selection

Greedy Methods: (Orthogonal) Matching Pursuit

Convex Relaxation: LASSO & Elastic Net

# **Prediction and Interpretability**

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We look at this question from the perspective of variable selection

#### Consider a linear model

$$f_w(x) = w^T x = \sum_{i=1}^{v} w^j x^j$$

#### Here

 $\blacktriangleright$  the components  $x^j$  of an input can be seen as **measurements** (pixel values, dictionary words count, gene expressions, ...)

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Key assumption: the best possible prediction rule is **sparse**, that is only few of the coefficients are non zero

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- lacksquare  $Y_n \in \mathbb{R}^n$  the output vector

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$$X_n w = Y_n$$
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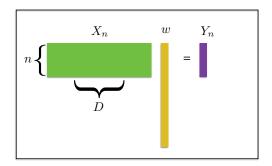
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- ▶ Classically  $n \gg D$  low dimension/overdetermined system
- ▶ Lately  $n \ll D$  high dimensional/underdetermined system

Buzzwords: compressed sensing, high-dimensional statistics . . .

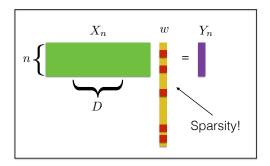
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## **Brute Force Approach**

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If we consider the square loss, it can be shown that a **regularization** approach is given by

$$\min_{w \in \mathbb{R}^D} \frac{1}{n} \sum_{i=1}^n (y_i - f_w(x_i))^2 + \lambda ||w||_0$$

## The Brute Force Approach is Hard

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The computational complexity is combinatorial. In the following we consider two possible approximate approaches:

- greedy methods
- convex relaxation

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- 3. update the index set to include the index of such variable
- 4. update/compute coefficient vector
- 5. update residual.

The simplest such procedure is called forward stage-wise regression in statistics and matching pursuit (MP) in signal processing

### **Initialization**

Let r, w, I denote the residual, the coefficient vector, an index set, respectively.

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The MP algorithm starts by initializing the residual  $r \in \mathbb{R}^n$ , the coefficient vector  $w \in \mathbb{R}^D$ , and the index set  $I \subseteq \{1,\dots,D\}$ 

$$r_0 = Y_n, \quad , w_0 = 0, \quad I_0 = \emptyset$$

### **Selection**

The variable most correlated with the residual is given by

$$k = \arg\max_{j=1,\dots,D} a_j, \quad a_j = \frac{(r_{i-1}^T X^j)^2}{\|X^j\|^2},$$

where we note that

$$v^{j} = \frac{r_{i-1}^{T} X^{j}}{\|X^{j}\|^{2}} = \arg\min_{v \in \mathbb{R}} \|r_{i-1} - X^{j} v\|^{2}, \quad \|r_{i-1} - X^{j} v^{j}\|^{2} = \|r_{i-1}\|^{2} - a_{j}$$

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# Selection (cont.)

Such a selection rule has two interpretations:

- We select the variable with larger projection on the output, or equivalently
- ▶ we select the variable such that the corresponding column best explains the the output vector in a **least squares sense**

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### Active Set, Solution and residual Update

Then, index set is updated as  $I_i = I_{i-1} \cup \{k\}$ , and the coefficients vector is given by

$$w_i = w_{i-1} + w_k, \quad w_k k = v_k e_k$$

where  $e_k$  is the element of the canonical basis in  $\mathbb{R}^D$  with k-th component different from zero

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Finally, the residual is updated

$$r_i = r_{i-1} - Xw^k$$

# **Orthogonal Matching Pursuit**

A variant of the above procedure, called Orthogonal Matching Pursuit, is also often considered, where the coefficient computation is replaced by

$$w_i = \arg\min_{w \in \mathbb{R}^D} ||Y_n - X_n M_{I_i} w||^2,$$

where the D by D matrix  $M_I$  is such that  $(M_Iw)^j=w^j$  if  $j\in I$  and  $(M_Iw)^j=0$  otherwise. Moreover, the residual update is replaced by

$$r_i = Y_n - X_n w_i$$

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#### **Theoretical Guarantees**

#### lf

- ▶ the solution is sparse, and
- ▶ the data matrix has columns "not too correlated"

OMP can be shown to recover with high probability the right vector of coefficients

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# $\ell_1$ Norm and Regularization

Another popular approach to find sparse solutions is based on a **convex relaxation** 

Namely, the  $\ell_0$  norm is replaced by the  $\ell_1$  norm,

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Namely, the  $\ell_0$  norm is replaced by the  $\ell_1$  norm,

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In the case of least squares, one can consider

$$\min_{w \in \mathbb{R}^D} \frac{1}{n} \sum_{i=1}^n (y_i - f_w(x_i))^2 + \lambda ||w||_1$$

#### **Convex Relxation**

$$\min_{w \in \mathbb{R}^D} \frac{1}{n} \sum_{i=1}^n (y_i - f_w(x_i))^2 + \lambda ||w||_1.$$

- ► The above problem is called LASSO in statistics and Basis Pursuit in signal processing
- ► The objective function defining the corresponding minimization problem is convex but not differentiable
- Tools from non-smooth convex optimization are needed to find a solution

#### **Iterative Soft Thresholding**

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$$w_0 = 0, \quad w_i = S_{\lambda \gamma}(w_{i-1} - \frac{2\gamma}{n} X_n^T (Y_n - X_n w_{i-1})), \quad i = 1, \dots, T_{\mathsf{max}}$$

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At each iteration a non linear soft thresholding operator is applied to a gradient step

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### Iterative Soft Thresholding (cont.)

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- ▶ the iteration should be run until a convergence criterion is met, e.g.  $\|w_i w_{i-1}\| \le \epsilon$ , for some precision  $\epsilon$ , or a maximum number of iteration  $T_{\max}$  is reached
- ▶ To ensure convergence we should choose the step-size

$$\gamma = \frac{n}{2\|X_n^T X_n\|}$$

### **Splitting Methods**

In ISTA the contribution of error and regularization are **split**:

► the argument of the soft thresholding operator corresponds to a step of gradient descent

$$\frac{2}{n}X_n^T(Y_n - X_n w_{i-1})$$

ightharpoonup The soft thresholding operator depends only on the regularization and acts component wise on a vector w, so that

$$S_{\alpha}(u) = ||u| - \alpha|_{+} \frac{u}{|u|}.$$

### **Soft Thresholding and Sparsity**

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This can be contrasted to Tikhonov regularization where this is hardly the case

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#### Lasso meets Tikhonov: Elastic Net

Indeed, it is possible to see that:

- while Tikhonov allows to compute a stable solution, in general its solution is not sparse
- ▶ On the other hand the solution of LASSO, might not be stable

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Indeed, it is possible to see that:

- while Tikhonov allows to compute a stable solution, in general its solution is not sparse
- ► On the other hand the solution of LASSO, might not be stable The elastic net algorithm, defined as

$$\min_{w \in \mathbb{R}^D} \frac{1}{n} \sum_{i=1}^n (y_i - f_w(x_i))^2 + \lambda(\alpha \|w\|_1 + (1-\alpha) \|w\|_2^2), \quad \alpha \in [0,1]$$
 (2)

can be seen as hybrid algorithm which interpolates between Tikhonov and LASSO  $\,$ 

#### ISTA for Elastic Net

The ISTA procedure can be adapted to solve the elastic net problem, where the gradient descent step incorporates also the derivative of the  $\ell^2$  penalty term. The resulting algorithm is

$$\begin{array}{lll} w_0 & = & 0, \\ \text{for} & i = 1, \ldots, T_{\text{max}} \\ w_i & = & S_{\lambda\alpha\gamma}((1-\lambda\gamma(1-\alpha))w_{i-1} - \frac{2\gamma}{n}X_n^T(Y_n - X_nw_{i-1})), \end{array}$$

To ensure convergence we should choose the step-size

$$\gamma = \frac{n}{2(\|X_n^T X_n\| + \lambda(1 - \alpha))}$$

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## Wrapping Up

Sparsity and interpretable models

- ▶ greedy methods
- convex relaxation

#### **Next Class**

unsupervised learning: dimensionality reduction!